

## Semester Lecture Plan

<b>Name of the college: Government College of Arts, Science and Commerce, Sanquelim Goa</b>							
<b>Name of Faculty: Shubha Kamat</b>				<b>Subject: Computer Science</b>			
<b>Paper code: CSC105 Computer Networks</b>			<b>Program/Course: TYBSc</b>		<b>Division:</b>		
<b>Academic year: 2024 - 2025</b>			<b>Semester: V</b>		<b>Total Lectures: 60</b>		
<b>Course Objectives:</b>							
<ul style="list-style-type: none"> <li>To provide strong background of Network Concepts</li> <li>To be familiar with the components required to build and design different types of networks</li> <li>To explain various protocols associated with network layers.</li> </ul>							
<b>Course Learning Outcome:</b>							
<ul style="list-style-type: none"> <li>Describe network models and networks based on type and topology.</li> <li>Categorize and use transmission media based on characteristics and applications.</li> <li>Detect and correct errors using various techniques.</li> <li>Explain different protocols for data transmission at DLL.</li> <li>Be able to set up the network and also implement subnetting.</li> <li>Be able to apply different transport and application layer protocols.</li> </ul>							
Month	Lectures From:                      To:		No. of lectures allotted	Topic, Subtopic to be covered	Learning outcome	ICT Tools	Reference books
June	28	6 July	4	Introduction: Networks: Components and Categories, Types of Connections, Topologies, Transmission Modes	Describe network models and networks based on type and topology.	LCD, PPTs	Data Communication and Networking by Behrouz Forouzan, MGH 5 <sup>th</sup> edition

July	8	13	4	Switching: Circuit, Message, Packet switching Protocols and Standards: Layered Architecture, OSI model, TCP/IP model	Describe network models and networks based on type and topology.	LCD, PPTs	---
	15	20	4	Applications, Data Encoding:, Manchester and differential		LCD, PPTs	---
	22	27	4	Transmission Media: Twisted pair, Coaxial Cable, Fiber Optics, Wireless media Physical Layer Devices: Hub Repeater	Categorize and use transmission media based on characteristics and applications.	-do-	---
	29	3 Aug	4	Functions of Data link Layer, Data Framing techniques: Error detection and correction:	Detect and correct errors using various techniques.	-do-	---
August	5	10	4	Elementary Data Link Protocols:	Explain different protocols for data transmission at DLL.	-do-	---
	12	17	4	MAC Sublayer, Random Access Protocols: ALOHA, CSMA, CSMA/CD, CSMA/CA Collision Free Protocols	--do---	-do-	---
	19	24	4	Network Standards: IEEE 802.3 (Ethernet) Frame Format, Categories of Standard Ethernet,- 10 Base T, 10 Base Fast Ethernet, IEEE 802.11 Architecture, Frame structure	--do--	-do-	---

	26	31	4	Data link layer Devices bridges and Switches Functions of Network layer, Network Service: Virtual Circuits, Datagrams	Be able to set up the network and also implement subnetting. --do--		Computer Networks by Andrew S Tenenbaum, Pearson Education India, 5 <sup>th</sup> edition.
September	2	14	4	Routing Algorithms: Shortest path, Flooding, Distance Vector, Link State, Hierarchical	--do--		---do--
	16	21	4	Congestion Control: Algorithms and Congestion Prevention Policies Internet Protocols: IP frame Format, IP addressing, Subnets, Internet Control Protocols: ICMP, ARP, RARP, DHCP	--do--		---do--
	23	28	4	Internetworking: Network Layer Devices: Router. Functions of Transport Layer Transport Services: Connectionless, Connection oriented, Transport Service Primitives Berkley Sockets, Gateways	Be able to apply different transport protocols.		---do--
	30	5 Oct	4	Transport layer Protocols: User Datagram Protocol, Transmission Control Protocol, Quality Service Parameters	--do--		---do--
October	7	12	4	Functions of Applications layer	Be able to apply different application layer protocols.		---do--
	14	22	4	Electronic mail , Domain Name System, Revision	--do--		---do--

<b>Week</b>	<b>Practical</b>	<b>ICT tools</b>
1	Study performance of network with star topology through NS2	LCD projector
2	Implementation of Framing using Bit stuffing	-do-
3	Implementation of Framing using Character stuffing	-do-
4	Simulation of stop and wait protocol using NS2	-do-
5	Implementation of Dijkstra Algorithm for shortest path algorithm	-do-
6	Configuring TCP/IP on a desktop	-do-
7	Using diagnostic Network Commands : Ping, Traceroute, netstat, nslookup	-do-
8	Simulate a Mobile Adhoc network (MANET) using NS2	-do-
9	Using Network Protocol Analyser tool	-do-
10	IP address Manipulation	-do-
11	Simulation of Congestion control Algorithms using NS2	-do-
12	Implementation of IP fragmentation and reassembly	-do-
13	Simple TCP client and server application	-do-
14	Simple UDP client and server application	-do-
15	Revision	

Theory :      ISA 20 marks              SEE 80 marks

Practical :      SEExam              50 marks